

## §4.2 Linear Transformations (Cont.)

Recall: If  $T: V \rightarrow W$  is a linear transformation

$$\ker T = \{v \text{ in } V \mid Tv = 0\}$$

$$\text{range } T = \{w \text{ in } W \mid w = Tv \text{ for some } v \text{ in } V\}$$

Example (from last time)

$T: \mathbb{P}_2 \rightarrow \mathbb{R}^2$  the linear transformation  $T(p(t)) = \begin{bmatrix} p(0) \\ p(1) \end{bmatrix}$

Lets compute  $\ker T$  and  $\text{range } T$  in a couple different ways.

$\ker T$

1) division argument

$$\ker T = \{p(t) \mid p(0) = 0 \text{ and } p(1) = 0\}$$

$$= \{p(t) \mid t(t-1) \text{ divides } p(t)\}$$

$$= \{p(t) = a t(t-1) \text{ for real } \# a\}$$

$$\text{deg } p(t) = 2$$

$$= \{a t(t-1)\}$$

$$= \text{span}\{t(t-1)\}$$

2) coefficient argument

$$\ker T = \{ p(t) \in \mathbb{P}_2 \mid p(0) = 0 \text{ and } p(1) = 0 \}$$

$$= \{ p(t) = at^2 + bt + c \mid p(0) = 0 \text{ and } p(1) = 0 \}$$

$$= \{ at^2 + bt + c \mid c = 0 \text{ and } a + b + c = 0 \}$$

$p(0) = c$                        $p(1) = a + b + c$

$$= \{ at^2 + bt + c \mid c = 0 \text{ and } b = -a \}$$

$$= \{ at^2 - at \mid a \text{ real } \neq 0 \}$$

$$= \text{span} \{ t^2 - t \}$$

range T

1) produce a polynomial in  $\mathbb{P}_2$  that maps to all of range T (This is difficult in general!)

Let  $p(t) = b + (a-b)t$  for any  $a, b$  real #'s

$$\Rightarrow T(p(t)) = \begin{bmatrix} a \\ b \end{bmatrix} \text{ any vector in } \mathbb{R}^2$$

$$\Rightarrow \text{range } T = \mathbb{R}^2$$

This is the hard way!

2) use spanning sets

$$\text{range } T = \{ T(p(t)) \mid p(t) \text{ in } \mathbb{P}_2 \}$$

$$= \{ T(at^2 + bt + c) \mid a, b, c \text{ real } \neq \bar{s} \}$$

$$= \left\{ \begin{bmatrix} c \\ a+b+c \end{bmatrix} \mid a, b, c \text{ real } \neq \bar{s} \right\}$$

$$= \left\{ a \begin{bmatrix} 0 \\ 1 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix} + c \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$$

$$= \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$$

$$= \mathbb{R}^2 \quad \text{since } \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \text{ has a pivot in every row!}$$

This is much easier than the previous way!

In general, there are lots of ways to express kernels and ranges.

Let's use these ideas and look at other linear transformations!

## Example

$T: \mathbb{P}_n \rightarrow \mathbb{P}_{n-1}$  the differentiation transformation,

i.e.  $T(p(t)) = p'(t)$ . *check this is a linear transformation.*

From calculus, we should find that

1)  $\ker T = \{ \text{constant polynomials} \} = \text{span} \{ 1 \}$

2)  $\text{range } T = \{ \text{all polynomials of } \deg \leq n-1 \text{ that are derivatives of some polynomial} \}$   
 $= \mathbb{P}_{n-1}$  *since polynomials have antiderivatives!*

Let's verify this:

1)  $\ker T = \{ p(t) \mid p'(t) = 0 \}$   
 $= \{ c_0 + c_1 t + \dots + c_n t^n \mid c_1 + 2c_2 t + \dots + c_n \cdot n t^{n-1} = 0 \}$  *zero polynomial*  
 $= \{ c_0 + c_1 t + \dots + c_n t^n \mid c_1 = c_2 = \dots = c_n = 0 \}$   
 $= \{ c_0 \cdot 1 \mid c_0 \text{ real } \# \}$   
 $= \text{span} \{ 1 \}$

$$2) \text{ range } T = \{ p'(t) \mid p(t) \text{ in } \mathbb{P}_n \}$$

$$= \left\{ \frac{d}{dt} [c_0 + c_1 t + \dots + c_n t^n] \mid c_0, \dots, c_n \text{ real } \neq 0 \right\}$$

$$= \{ c_1 + 2c_2 t + 3c_3 t^2 + \dots + n c_n t^{n-1} \mid c_1, \dots, c_n \text{ real } \neq 0 \}$$

$$= \text{span} \{ 1, t, t^2, \dots, t^{n-1} \}$$

$$= \mathbb{P}_{n-1} \quad \{ 1, t, t^2, \dots, t^{n-1} \} \text{ is a basis for } \mathbb{P}_n!$$

Example (exercise)

Let  $T: \mathbb{P}_n \rightarrow \mathbb{P}_{n+1}$  be the integration transformation,  
i.e.  $T(p(t)) = \int p(t) dt$  without a "+ C".

1) check this is a linear transformation

2) what is  $\ker T$ ?

3) what is  $\text{range } T$ ?

## Example

Let  $T: M_{2 \times 2} \rightarrow M_{2 \times 2}$  be the transformation given by  $T(A) = A^T + A$

what is  $\ker T$ ?

$$\begin{aligned}\ker T &= \left\{ 2 \times 2 A \mid A = -A^T \right\} \\ &= \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \mid \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} -a & -c \\ -b & -d \end{pmatrix} \right\} \\ &= \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \mid \begin{array}{ll} a = -a & b = -c \\ d = -d & c = -b \end{array} \right\} \\ &= \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \mid \begin{array}{ll} a = 0 & b = -c \\ d = 0 & \end{array} \right\} \\ &= \left\{ \begin{pmatrix} 0 & -c \\ c & 0 \end{pmatrix} \mid c \text{ real } \neq 0 \right\} \\ &= \text{span} \left\{ \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \right\}\end{aligned}$$

$$\text{range } T = \left\{ A + A^T \mid A \text{ } 2 \times 2 \right\}$$

$$= \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} + \begin{pmatrix} a & c \\ b & d \end{pmatrix} \mid a, b, c, d \text{ real \#s} \right\}$$

$$= \left\{ \begin{pmatrix} 2a & b+c \\ b+c & 2d \end{pmatrix} \mid a, b, c, d \right\}$$

$$= \left\{ 2a \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + b \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} + c \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} + 2d \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \right\}$$

$$= \text{span} \left\{ \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \right\}$$

Exercise: Do the same thing with

$$T: M_{2 \times 2} \rightarrow M_{2 \times 2} \quad \text{where } T(A) = A - A^T$$

are the results similar?